

Membership History Update and Dues

Arrowmen, please note... if this is the first time you have filled out this form, please complete every line in the PERSONAL and OA sections. Later, when paying dues or updating personal information, or to send a note to the Lodge Secretary, please fill out your complete name and address, as well as any information that has changed. Please print clearly.

Personal Information			
(Please print or type all information on this sheet.)			
First, Middle, and Last Name, plus Title if any _____	Nickname, if any _____	____ / ____ / ____ Birthdate (mm/dd/yyyy)	
Mailing Address _____		Gender	Age
		<input type="checkbox"/> M	<input type="checkbox"/> < 21
		<input type="checkbox"/> F	<input type="checkbox"/> 21 +
		Check Your District	
		<input type="checkbox"/> NL	<input type="checkbox"/> SP
City _____	State _____	Zip Code _____	+4
(____) _____ - _____ Home Phone Number	(____) _____ - _____ Cell Phone Number	(____) _____ - _____ Work Phone Number	
Special Skills related to Scouting or Camp _____			Unit: _____
Email Address _____			Position: _____

Dues Payment

For what year(s) are you paying dues? _____

OA Information	
Note: Month and year are needed for Ordeal and Brotherhood dates. Complete date on Certificate for Vigil members.	
OA Honor:	
<input type="checkbox"/> Ordeal	Location: _____ Date: ____ / ____
<input type="checkbox"/> Brotherhood	Location: _____ Date: ____ / ____
<input type="checkbox"/> Vigil	Location: _____ Date: ____ / ____ / ____
Current Lodge Duty Color: _____	Date Rec'd: ____ / ____
Indian Name (In English for Ordeal and Brotherhood members) (In Lenne Lenape for Vigil Members)	Vigil Name Translation (In English for Vigil Members)

Please write your personal comments to the Lodge Secretary here.

For Office and Lodge Secretary Use Only			
Dues \$ _____ ⁰⁰	_____ Receipt Number	____ / ____ / ____ Date Dues Paid	Entered in LodgeMaster ____ / ____ / ____
Completed form checked by _____		____ / ____ / ____ Dues Beads Given	____ / ____ / ____ Membership Card Given