Cub Adventure Camp
Requirements Tentatively Covered

Wolves

• Call of the Wild

  1d: Attend a Resident Camp

• Howling at the Moon

  1: Show you can communicate in at least two different ways.

  2: Work with your den to create an original skit

  3: Work with your den to plan, prepare, and rehearse a campfire program to present

  4: Perform your role for pack program.

• Spirit of the Water

  4: Explain the safety rules you need to follow before participating in swimming or boating

  5: Visit a local pool or public swimming area with your family or wolf den. With qualified supervision, jump into water that is at least chest high, and swim 25 feet or more.

• Paws on the Path

  2: Tell what the buddy system is and why we always use it in Cub Scouts. Describe what you should do if you get separated from your group while hiking.

  3: Choose the appropriate clothing to wear on your hike based on the expected weather.

  5: Go on a 1 mile hike with your den. Find two interesting things that you’ve never seen before and discuss with your den.

  6: Name two birds, two insects, and/or two other animals that lie in your area. Explain how you identified them.
Cub Adventure Camp Schedule

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Bears

• Bear Necessities

  1d: While working on your bear badge, attend a Resident Camp.

• Salmon Run

  1: Explain the importance of response personnel or lifeguards in a swimming area. Tell how the buddy system works and why it is important.

  2: Visit a local pool or swimming area with your den or family. Go swimming or take a swimming lesson.

  8: Name the three swimming ability groups for the Boy Scouts of America.

• Fur, Feathers, and Ferns

  1: While hiking or walking for one mile, identify six signs that any mammals, birds, insects, reptiles, or plants are living near the place where you chose to hike.

  3: Name one animal that has become extinct in the last 100 years and one animal that is endangered. Explain what causes their decline.

Webelos

• Webelos: Aquanaut

  1: State the safety precautions you need to take before doing any water activity.

  4: Attempt the BSA Swimmer Test.

  8: Demonstrate how to correctly fasten a life jacket that is the right size for you, jump into water over your head. Swim 25 feet wearing the life jacket. Get out of the water, remove the lifejacket, and hang it where it will dry.

• Webelos: Into the Wild

  6: Identify an insect, reptile, bird, or other wild animal that is found only in your area of the country. Tell why it survives in your area.

• Webelos: Walkabout

  5: Describe and identify any poisonous plants, endangered animals and insects you might encounter on your hike.